

TOM DREWE

3D TECHNICAL ARTIST
QUALIFIED NSW TEACHER

 <https://www.tomdrewe3d.com/>

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QUALIFICATIONS

Bachelor of 3D Design and Animation TORRENS UNIVERSITY AUSTRALIA	2022 - 2024
Certificate in Teaching and Learning (International Baccalaureate) THE UNIVERSITY OF NOTRE DAME AUSTRALIA	2016 - 2018
Bachelor of Primary Education (Religious Education) THE UNIVERSITY OF NOTRE DAME AUSTRALIA	2015 - 2018

PROFESSIONAL EXPERIENCE

TECHNICAL ARTIST QBYTE STUDIOS	<ul style="list-style-type: none">• Technical 3D work (rigging, asset setup, pipeline support)• Unreal Engine integration and optimisation• Generalist tasks	JAN 2026 - PRESENT
FREELANCE TECHNICAL ARTIST SYDNEY	<ul style="list-style-type: none">• Game Developer (Unreal Engine 5)• Technical Artist (Unreal Engine 5)• 3D Environment Artist (complete pipeline)• 3D Character Artist (complete pipeline)• Social Media Marketing Packages (stills and animations)	JAN 2025 - PRESENT
FREELANCE 3D MODELLER MEDBURY MINIATURES	<ul style="list-style-type: none">• Re-posing digitally sculpted models for metal casting• Digitally slicing models (cut and key) for metal casting	JAN 2023 - PRESENT
CLASSROOM TEACHER NSW DEPARTMENT OF EDUCATION	<ul style="list-style-type: none">• Casual Classroom Teacher• Temporary part-time Industrial Technologies (Multimedia Technologies, Year 7-12) Teacher at <i>Irrawang High School</i>• Permanent full-time Classroom Teacher at <i>Anzac Park Public School</i> with the following roles:<ul style="list-style-type: none">◦ English as an Additional Language and/ or Dialect & Release from Form Teacher◦ Kindergarten Classroom Teacher◦ Year 2 Classroom Teacher	DEC 2018 / JAN 2023 - DEC 2025 MAR 2023 - SEP 2023 JAN 2022 - DEC 2022
ASSOCIATE UX DESIGNER UTS RAPIDO	<ul style="list-style-type: none">• Assist with the development and delivery of a UX strategy• Assist in consultation with stakeholders to develop high fidelity mockups• Develop workable user experience concepts	MAR 2024 - MAR 2025

PROFESSIONAL ACHIEVEMENTS

- Global Game Jam Surry Hills (1st Place)
- Coordinator of the Coding & Robotics Program at Anzac Park Public School. Students were awarded:
 - FIRST Lego League Innovation Award (2nd Place)
 - FIRST Lego League Core Values Award
- Coordinator of the Visual Arts Enrichment Program at Anzac Park Public School. Students were awarded:
 - Nagoya Art Exchange (3 finalists)
- Proficient Accreditation achieved
- Committee member in multiple internal school strategic committees

COMMUNITY ENGAGEMENT & ACHIEVEMENTS

LEADERSHIP

- RECIPIENT, The University of Notre Dame Australia Student Leadership Award
- MEMBER, National Student Leadership Board for The University of Notre Dame Australia
- MEMBER, National Student Disciplinary Committee for The University of Notre Dame Australia
- STUDENT EDUCATION OFFICER, Student Association of The University of Notre Dame Australia
- FOUNDER AND ADMINISTRATOR, 'Notre Dame Education – Sydney' Facebook page

CHARITABLE ENDEAVOURS

- COORDINATOR, annual charity event raising funds for the Sony Foundation
- FOUNDED AND FACILITATED, The University of Notre Dame Australia Broadway's Blood Drive & Tertiary Blood Competition
- COORDINATOR, St. Vincent de Paul Society: Buddies Days
- MEMBER, inaugural Timor-Leste Immersion
- MEMBER, inaugural combined high-school Philippines Immersion

SPORT

- PLAYER, The University of Notre Dame Australia Touch Football Team at the UniSport Nationals

References provided upon request